# Axiomatic foundations of economics 

# 2017 Shanghai Neuroeconomics Summer School 

July 16, 2017

## I will talk about:

- Value, utility and subjective value
- Cardinal and ordinal utility
- Revealed preference (axiomatic) approach
- Expected Utility Theory
- Empirical approaches to estimating preference
- Axiomatic approaches in neuroeconomics (XXI)


## Expected Value

- Pascal (XVII century) suggested a theory to explain how we should calculate payoffs for the players that could not finish the game
- Imagine a game with two possible outcomes $x$ and $y$. How much is this game worth?
- If each outcome is equaly likely, then the expected value of this game is $\frac{x+y}{2}$
- The expected value (EV) of receiving $x$ with probability $p$ is given by:

$$
E V=p * x
$$

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|  | God exists $(\mathrm{p})$ | God does not exist $(1-\mathrm{p})$ |
| :--- | :---: | :---: |
| believe | infinite gain | finite loss $(1<0)$ |
| not believe | infinite loss | finite gain $(g>0)$ |

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\begin{gathered}
E V(\text { belive })=p \infty+(1-p) I=\infty \\
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But do people really maximise expected value? Will they be better off by maximizing expected value? Should we be advising people to maximize expected value?

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- Pascal's answer: The right to play this game $=\infty$

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- You: You were willing to pay significantly less


## St. Petersburg paradox



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- Are you "bad" decision-makers?


## Bernoulli's Logarithmic Utility (1738)

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- But would there be any trade?
- Yes, if people have different wealth!
"There is no doubt that a gain of one thousand ducats is more significant to the pauper than to a rich man though both gain the same amount."


## Bernoulli's Logarithmic Utility (1738)

- Bernoulli's key insights:
- He replaced value with utility - people maximise utility not value!
- How much utility you gain from additional $x$ depends on wealth $u(w+x)$
- Bernoulli suggested that utility is logarithmic and defined over final wealth

$$
u(w+x)=\log (w+x)
$$



## Bernoulli's Logarithmic Utility (1738)

- Imagine the beggar has only $\$ 100$ in his pocket
$u($ sell $)=\log (100+30,000)=10.31$
$u($ keep $)=0.25 \log (100+200,000)+0.75 \log (100)=6.51$ $u($ sell $)>u($ keep $)$ so the beggar should sell!
- Any person with wealth level higher than approximately $\$ 90,000$ would be better off keeping the lottery ticket

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- Bernoulli also predicts that the higher your wealth, the more you are willing to pay to play the game (and this is the only factor explaining differences between individuals)

Theory of choice in XVIII \& implications

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- Is utility function indeed logarithmic?
- Should probability be multiplied by utility from the reward?
- Do people perceive likelihoods of events objectively?
- In response to these criticisms many mathematical functions were tried
- Additional parameters were added to these functions to improve empirical fit (sounds familiar?)
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- Remember the goal of the economists was to advise and change policy to improve welfare (net utilities)
- through changes in taxation, subsidies for example
- Economists would judge people's decisions by looking at their change in utils and decide if they are better off


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- Remember the goal of the economists was to advise and change policy to improve welfare (net utilities)
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- Economists would judge people's decisions by looking at their change in utils and decide if they are better off
- A group of economists begun to worry that highly unstructured and ad hoc models are used to influence policy
- Economic theory took a turn in response to the following concerns:
- we don't even know if utility exists
- we do not know if people maximise
- we can't observe utility, only choice - what if the choice was a mistake (not the best option)?
- even if utility exists, we cannot compare it across or even within individuals!


## Pareto - utility is ordinal (1906)

- Suppose you have the following preferences:
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- So are you three times or twice happier with dumplings instead of chow mein?


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- I can square these numbers, double them, subtract $x$ from them and still be able to rationalise these preferences
- Pareto showed that the precise numerical scaling of utilities is almost unconstrained by the data on choices and prices. And thus meaningless for making welfare statements
- The numbers are meaningless then for anything other than telling what is preferred to what
- We can't say that you like dumplings twice as much as chow mein, only that you like them more


## Pareto - utility is ordinal (1906)

- Utility of a particular good or service cannot be measured using a numerical scale bearing economic meaning
- Compare \$, effort, pain
- Goods can only be ordered such that one is considered by an individual to be worse than, equal to, or better than the other
- Choices tell us rankings, not utilities!
- Utility is ordinal, not cardinal.

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- So how do we choose policy?
- Allocation is pareto optimal if it is impossible to make any one individual better off without making at least one individual worse off


## New criteria for a good models of choice

- A good model assumes almost nothing (for sure not a functional form)
- All assumptions should be testable
- Models should be based on observables only (so that they can be falsified if untrue - so ordinal theory is testable too)
- We cannot exactly predict $u$ from observing choice
- But we can infer your preferences from observing your choices
- If we observed $u$ we could exactly predict choice (but we don't observe $u$ )
- The goal: use choice to derive theory from scratch
- Instead of utility causing choice, make the theory about the choice


## Weak Axiom of Revealed Preference

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- but I cannot strictly prefer B over $\mathrm{A}(B \succ A)$
- Samuelson proved that anybody who violates WARP, cannot be described with a single utility function (necessary condition for utility representation)


## Revealed preference: WARP graphically

Steve is deciding how many cookies and milk he wants Budget constraint: $p_{c} * x_{c}+p_{m} * x_{m} \leq \$ 20$

- Budget line: $x_{c}=\frac{20-p_{m} * x_{m}}{p_{c}}$, here: $p_{c}=p_{m}=\$ 5$



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Suppose Steve chooses within blue triangle (not on the budget line):

- He is not maximising utility
- He has non-monotonic utility


## Revealed preference: WARP violation numerically

- Can you tell if Bob's choices can be represented with utility function?

| scenario | $p_{A}$ | $p_{B}$ | $x_{A}$ | $x_{B}$ | $c_{1}$ | $c_{2}$ | $c_{3}$ |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | $\$ 1$ | $\$ 2$ | 1 | 2 |  |  |  |
| 2 | $\$ 2$ | $\$ 1$ | 2 | 1 |  |  |  |
| 3 | $\$ 1$ | $\$ 1$ | 2 | 2 |  |  |  |

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- Scenario 3: $3 \succ 1$ and $3 \succ 2$


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- In each scenario, we know how much each bundle cost and which was selected so we can recover preference relations
- Scenario 3: $3 \succ 1$ and $3 \succ 2$
- Scenario 2: $2 \succ 1$


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- In each scenario, we know how much each bundle cost and which was selected so we can recover preference relations
- Scenario 3: $3 \succ 1$ and $3 \succ 2$
- Scenario 2: $2 \succ 1$
- Scenario 1: $1 \succ 2$
- Bob's choices cannot be described by a utility function!


## Revealed preference: WARP violation graphically

- Suppose Bob has $\$ 5$
- Scenario 1: $p_{A}=\$ 1$ and $p_{B}=\$ 2$, selected $(1,2)$
- Scenario 2: $p_{A}=\$ 2$ and $p_{B}=\$ 1$, selected $(2,1)$



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- Scenario 1: $p_{A}=\$ 1$ and $p_{B}=\$ 2$, selected $(1,2)$
- Scenario 2: $p_{A}=\$ 2$ and $p_{B}=\$ 1$, selected $(2,1)$

- It would be convenient to have a necessary condition for utility representation


## Revealed preference: WARP refinements - GARP

- Generalized Axiom of Revealed Preference (GARP), Houthakker (1950)

$$
\text { If } A \succeq B \text { and } B \succeq C \text {, then } A \succeq C \text { (transitive preferences) }
$$

- GARP is necessary and sufficient condition for utility maximisation
- If GARP is passed, then individual's behaviour is describable with some utility function (!)
- Utility is back
- We can test whether choice is rational
- Economists have a very precise definition of rationality
- Being irrational $=$ violating GARP (inconsistent preferences)


## GARP as rationality test: example

- Suppose Nathaniel tells me that his preferences are: wine $\succ$ beer, beer $\succ$ vodka and vodka $\succ$ wine



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Chung, Tymula and Glimcher, 2017

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- $u(b)>\mathbf{u}(\mathbf{c})$ (choice)
- $u(c)>u(a)$ (monotonicity)


## GARP as rationality test

- In (really) drunk people
- Burghart, D.R., Glimcher, P. W., and Lazzaro, S.C. (2013). An Expected Utility Maximizer Walks Into A Bar... Journal of Risk and Uncertainty, 46(3)
- In kids
- Harbaugh, W.T., Krause, K., Berry, T. (2001). GARP for kids: on the development of rational choice behavior. American Economic Review, 91(5), 1539-1545
- Altruism
- Andreoni, J., \& Miller, J. (2002). Giving according to GARP: an experimental test of the consistency of preferences for altruism. Econometrica, 70(2), 737-753


## GARP as rationality test

- In subjects with damage to ventromedial frontal lobe
- Camille et al. (2011). Ventromedial Frontal Lobe Damage Disrupts Value Maximization in Humans. Journal of Neuroscience, 31(20), 7517-7532
- Throughout menstrual cycle
- Lazzaro SC, Rutledge RB, Burghart DR, Glimcher PW (2016) The Impact of Menstrual Cycle Phase on Economic Choice and Rationality, PLoS ONE
- Rationality neurocorrelates (ventrolateral prefrontal cortex) in older adulthood (and in dementia)
- Chung H., Tymula A., Glimcher P. (2017), r\&r
- In mood disorders (in progress)
- Weinrabe A., Chung H., Tymula A., Hickie I.


## Axiomatic approach: advantages \& disadvantages

- Very general: for economist, you can be rational even if licorice $\succ$ spinach, spinach $\succ$ bananas and licorice $\succ$ bananas
- Doesn't tell us how the utility looks like but that it exists
- But if utility does not exist, then you could look for it endlessly and would not find the right one


## Axiomatic approach: advantages \& disadvantages

- Very general: for economist, you can be rational even if licorice $\succ$ spinach, spinach $\succ$ bananas and licorice $\succ$ bananas
- Doesn't tell us how the utility looks like but that it exists
- But if utility does not exist, then you could look for it endlessly and would not find the right one
- Important: any monotonic transformation of utility numbers preserves choice ordering and thus preserves compliance with GARP
- So we don't know how much one good is better than other. The magnitude is not constrained, only the order is
- Revealed preference approach dominates economic theory since its inception


## Revealed preference approach

- The standard for good economic model:
- The model has concise statements (axioms) that:
- are easy to understand
- can be tested
- Mathematical proof relates these axioms to a clear theory of value or utility
- Falsifying an axiom falsifies a whole group of theories that rest on it
- It uses choices to derive utility (not the other way round)
- Compare to Pascal's approach


## Revealed preference approach

- Problem: $27 \%$ of $\$ 50,000$ very different from $28 \%$ of $\$ 50,000$


## Revealed preference approach

- Problem: $27 \%$ of $\$ 50,000$ very different from $28 \%$ of $\$ 50,000$
- Solution: Expected utility theory of decision-making under risk


## Revealed preference approach

- We so far learned about preferences and utilities over sure outcomes
- Utility representation exists when preferences are rational (satisfy GARP)
For example, it cannot be that $a \succ b \succ c \succ a$
- But most of the decisions we make involve uncertainty
- How to represent preferences over uncertain outcomes?


## Expected Utility Theory

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## Expected Utility Theory

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- You can decide to eat the dumplings
- there is $20 \%$ chance they are vegetarian
- there is $60 \%$ chance they contain pork
- there is $20 \%$ chance they contain pork and are painfully spicy


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- You can decide to eat the dumplings
- there is $20 \%$ chance they are vegetarian
- there is $60 \%$ chance they contain pork
- there is $20 \%$ chance they contain pork and are painfully spicy
- You can decide to not eat the dumplings
- there is $10 \%$ chance you will find pizza around the corner
- there is $90 \%$ chance you will be hungry until dinner


## Expected Utility Theory

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- there is $10 \%$ chance you will find pizza around the corner
- there is $90 \%$ chance you will be hungry until dinner
- You are choosing between two lotteries:
$L$ - eat the dumplings, and
$L^{\prime}$ - do not eat the dumplings


## Expected Utility Theory



## Expected Utility Theory



- 5 possible outcomes, $i=1,2,3,4,5$
- Corresponding probabilities $p_{1}, p_{2}, p_{3}, p_{4}, p_{5}$
- $p_{i}$ - probability that outcome $i$ occurs
- In each lottery $\sum_{i} p_{i}=1$
- Utilities of the outcomes: $u_{1}, u_{2}, u_{3}, u_{4}, u_{5}$


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- Utilities of the outcomes: $u_{1}, u_{2}, u_{3}, u_{4}, u_{5}$
- Bernoulli: choose $L$ if $U(L)>U\left(L^{\prime}\right)$ $U(L)=p_{1} u_{1}+p_{2} u_{2}+p_{3} u_{3}$ $U\left(L^{\prime}\right)=p_{4} u_{4}+p_{5} u_{5}$


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$$
\begin{aligned}
& U(A)=0.3 * 3+0.7 * 1=1.6 \\
& U\left(A^{\prime}\right)=1 * 2=2
\end{aligned}
$$

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- So when we add uncertainty, not only ranking (ordinal utility) matters, but also the magnitude of the utility numbers
- Utility function that would work is for example

$$
u_{1}=27, u_{2}=8 \text { and } u_{3}=1
$$

## Expected Utility Theory

- It is not always possible to find $u$ that would account for the lottery ranking
- We need new assumptions over preferences over lotteries to know if there is U representation over lottery preferences
- von Neumann and Morgenstern (1944) - new theory of value using neoclassical approach
- They wanted to understand strategic behaviour: how do you react to others when their actions are uncertain?
- So far there is no way to think of similar probabilistic outcomes as related, e.g. $9 \%$ of apple and $8 \%$ of apple


## Expected Utility Theory: Axioms

- Completeness:

For any $L$ and $L^{\prime}$, either $L \succ L^{\prime}$ or $L^{\prime} \succ L$ or $L \sim L^{\prime}$

- The individual has well defined preferences and can always decide between any two alternatives
- Transitivity:

If $L \succeq L^{\prime}$ and $L^{\prime} \succeq L^{\prime \prime}$, then $L \succeq L^{\prime \prime}$

- The individual decides consistently


## Expected Utility Theory: Axioms

- To understand the next axioms we need to understand the idea of a compound lottery (probability distribution over lotteries - outcome of a lottery is another lottery)


$$
\begin{aligned}
& p_{1}=0.7 * 0.6+0.3 * 0.1 \\
& p_{2}=0.7 * 0.2 \\
& p_{3}=0.7 * 0.2 \\
& p_{4}=0.3 * 0.9
\end{aligned}
$$

## Expected Utility Theory: Axioms

- Continuity:

If $L \succeq L^{\prime} \succeq L^{\prime \prime}$, then there exists a unique probability $q$ such that: $L^{\prime} \sim q L+(1-q) L^{\prime \prime}$


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## Expected Utility Theory: Axioms

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- Ensures that small changes in probability do not cause large changes in preference ordering
- Canonical objection $X=\$ 10,000 ; 0$; death. Does $q$ such that $L^{\prime}=[0,1,0] \sim[q, 0,1-q]=L$ really exist?
- On the other hand, we encounter some probability of dying all the time


## Expected Utility Theory: Axioms

- Independence:

If $L \succeq L^{\prime}$, then $q L+(1-q) L^{\prime \prime} \succeq q L^{\prime}+(1-q) L^{\prime \prime}$, where $c$ is the third lottery and $q$ is a number between 0 and 1

- Your preference over two lotteries isn't affected by mixing in the third


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- This is the axiom that microeconomists find most problematic and worked on the most


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- Your preference over two lotteries isn't affected by mixing in the third
- This is the axiom that microeconomists find most problematic and worked on the most
- Allais paradox, overweighting of small probabilities are examples of violations of independence


## Expected Utility Theory

## Theorem

If preferences satisfy completeness, transitivity, continuity and independence, then it is possible to assign a real number (utility) $u_{i}$ to each outcome $i=1,2, \ldots, n$
such that $L \succeq L^{\prime}$ if and only if $U(L) \geq U\left(L^{\prime}\right)$, where $U\left(\left[p_{1}, p_{2}, \ldots, p_{n}\right]\right)=p_{1} u_{1}+p_{2} u_{2}+\ldots+p_{n} u_{n}$

- Theorem tells us that von Neumann and Morgenstern (vNM) utility exists but not what it is


## Expected Utility Theory

- Is the vNM utility unique?


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- Is the vNM utility unique?
- Suppose $u$ and $v$ are both vNM utility functions

|  | $x_{1}$ | $x_{2}$ | $x_{3}$ |
| :---: | :---: | :---: | :---: |
| u | 3 | 2 | 1 |
| v | 27 | 8 | 1 |

- $u$ and $v$ represent the same preference ordering $x_{1} \succ x_{2} \succ x_{3}$
- $v$ is an increasing transformation of $u, v\left(x_{i}\right)=\left(u\left(x_{i}\right)\right)^{3}$
- Can $v$ be used as the same vNM function as $u$ ?


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- No!
- Imagine two lotteries: $L=[0,1,0]$ and $L^{\prime}=[0.3,0,0.7]$


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- No!
- Imagine two lotteries: $L=[0,1,0]$ and $L^{\prime}=[0.3,0,0.7]$
- $u(L)>u\left(L^{\prime}\right)$
- $u(L)=2$
- $u\left(L^{\prime}\right)=0.3 * 3+0.7 * 1=1.6$
- $v(L)<v\left(L^{\prime}\right)$
- $v(L)=8$
- $v\left(L^{\prime}\right)=0.3 * 27+0.7 * 1=10$


## Expected Utility Theory

- Suppose $u$ and $w$ are both vNM utility functions

|  | $x_{1}$ | $x_{2}$ | $x_{3}$ |
| :---: | :---: | :---: | :---: |
| u | 3 | 2 | 1 |
| w | 14 | 10 | 6 |

- $u$ and $w$ represent the same preference ordering $x_{1} \succ x_{2} \succ x_{3}$
- $w$ is an increasing transformation of $u, w\left(x_{i}\right)=4 u\left(x_{i}\right)+2$
- Imagine two lotteries: $L=[0,1,0]$ and $L^{\prime}=[0.3,0,0.7]$
- $u(L)>u\left(L^{\prime}\right)$
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- $u\left(L^{\prime}\right)=0.3 * 3+0.7 * 1=1.6$
- $w(L)>w\left(L^{\prime}\right)$
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## Expected Utility Theory

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| :---: | :---: | :---: | :---: |
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- $u(L)>u\left(L^{\prime}\right)$
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- $u\left(L^{\prime}\right)=0.3 * 3+0.7 * 1=1.6$
- $w(L)>w\left(L^{\prime}\right)$
- $w(L)=10$
- $w\left(L^{\prime}\right)=0.3 * 14+0.7 * 6=8.4$
- A theorem says that $w$ can be used as the same vNM function as $u$


## Expected Utility Theory

## Theorem

Suppose $u$ is a $v N M$ function for some preference ordering. $v$ is a $v N M$ function for the same ordering if and only if there exists $a>0$ and $b \in R$ such that $v\left(x_{i}\right)=a u\left(x_{i}\right)+b$ for every $i$.

- vNM utility functions are ordinal not cardinal, even though there are more restrictions imposed than by GARP
- Utility is still only relative measurement
- It is not a physical measurement that makes cardinal sense


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- Utility is still only relative measurement
- It is not a physical measurement that makes cardinal sense
- What does it have to do with neuroeconomics?


## Subjective Expected Utility

- Expected utility assumes that the distribution of uncertainty is known objectively
- But this is rarely the case in real life
- It would be extremely helpful (for theory and practice) if we could say that people
- make choices as if they held probabilistic beliefs
- their beliefs could be revealed by their behaviour


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- It would be extremely helpful (for theory and practice) if we could say that people
- make choices as if they held probabilistic beliefs
- their beliefs could be revealed by their behaviour
- Savage's framework (1954): necessary and sufficient conditions for the existence of expected utility maximisation with subjective probabilities


## Subjective Expected Utility: framework

- There are different states of the world, $S$, - resolutions of uncertainty, e.g. it will rain or not
- There is a set of consequences, $X$, e.g. I am wet or dry
- There is a set of acts $A$ that map from $S$ to $X$ $A$ : umbrella, no umbrella
$S$ : rain, no rain
$X$ : I am wet, I am dry
- The decision-maker has a preference relation over acts
- has valuation of consequences by utility function $u(X)$
- has probabilistic beliefs over the likelihood of all states $p(S)$
- has preferences over acts by taking expectations of utility with respect to subjective probability


## Subjective Expected Utility Axioms

(1) The preference relation is transitive and complete
(2) "Sure thing principle" - sure things, that happen regardless of the action chosen, should not affect one's preferences
(3) Ordinal ranking of consequences is independent of the state and the act that yields them
(9) Betting preferences are independent of the specific consequences that define bets
(0) The decision maker is not indifferent among all acts
(0) No consequence is either infinitely better or worse than any other consequence (continuity)
(3) If the decision maker considers an act strictly better (worse) than each of the payoffs of another act on a given event, then the former act is conditionally strictly (less) preferred than the latter

From Edi Karni's Savages' Subjective Expected Utility Model 2005

## Subjective Expected Utility Axioms

## Theorem

A preference relation that satisfies axioms 1-7 is equivalent to the maximisation of the expectations of a utility function on the set of consequences with respect to a probability measure on the set of all events.

## EUT famous criticisms: Allais Paradox

(S)EUT is normatively very attractive but people repeatedly violate some of the axioms

$A \succ B$
$D \succ C$
$u(1)>$
$0.11 u(1)+0.89 u(0)<$
$0.01 u(0)+0.89 u(1)+0.1 u(5)$
$0.1 u(5)+0.9 u(0)$
$0.11 u(1)>0.01 u(0)+0.1 u(5)$
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& \\
0.11 u(1)>0.01 u(0)+0.1 u(5) & 0.11 u(1)<0.1 u(5)+0.01 u(0)
\end{array}
$$

## EUT famous criticisms: Allais Paradox

- Allais Paradox presents a violation of the independence axiom
- Allais point: there may be complementarities between the outcomes in the gambles - one does not evaluate gamble $A$ independently of gamble $B$
- Various theories have been suggested to overcome this problem:
- prospect theory by Kahneman and Tversky,
- rank-dependent expected utility by Quiggin,
- regret theory


## EUT famous criticisms: Allais Paradox

- Only three of you (3/26) violated Allais paradox
- $B(23) \succ A(3)$ and $D(26) \succ C(0)$


## SEU famous criticisms: Ellsberg Paradox

There is an urn with 300 balls: 100 red and 200 either blue or green (so not all probabilities are objectively known)

- Which gamble do you prefer?
- A: Win $\$ 1,000$ if red
- $B$ : Win $\$ 1,000$ if blue
- People $A \succ B$
- Which gamble do you prefer?
- C: Win $\$ 1,000$ if not blue
- D: Win $\$ 1,000$ if not red
- People $D \succ C$
- Such preferences are inconsistent with SEU


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- C: Win $\$ 1,000$ if not blue
- D: Win $\$ 1,000$ if not red
- People $D \succ C$
- Such preferences are inconsistent with SEU
- $A \succ B$ iff

$$
p(r) u(1)+(1-p(r)) u(0)>p(b) u(1)+(1-p(b)) u(0)
$$

- $D \succ C$ iff
$(1-p(r)) u(1)+p(r) u(0)>(1-p(b)) u(1)+p(b) u(0)$
- $u(1)+u(0)>u(1)+u(0)$


## SEU famous criticisms: Ellsberg Paradox - Your choices

There is an urn with 300 balls: 100 red and 200 either blue or green (so not all probabilities are objectively known)

## SEU famous criticisms: Ellsberg Paradox - Your choices

There is an urn with 300 balls: 100 red and 200 either blue or green (so not all probabilities are objectively known)

- Most of you, $17 / 26$ students, violated SEU


## SEU famous criticisms: Ellsberg Paradox - Your choices

There is an urn with 300 balls: 100 red and 200 either blue or green (so not all probabilities are objectively known)

- Most of you, $17 / 26$ students, violated SEU
- $A(18) \succ B(8)$
- $D(23) \succ C(3)$


## Preference measurement

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$$
U(x, p, t)=D(t) w(p) u(x)+\epsilon
$$

$$
U(x, p, t)=D(t) w(p) u(x)+\epsilon
$$

- Risk preference
- Probability weighting
- Time preference
- Loss aversion
- Randomness
- Risk preference $=$ utility curvature



risk averse
risk neutral
risk seeking
- Methods: find certainty equivalent of a gamble: $p * u(x)=c$
- James C. Cox, Glenn W. Harrison (ed.) Risk Aversion in Experiments: Research in Experimental Economics, 2008, Volume 12, Emerald Group Publishing Limited


## Preference measurement - risk attitude

- One choice at a time
$\begin{array}{cc}\$ 50 & \\ 50 & \\ & \text { or }\end{array}$
\$5
50
\$0


## Preference measurement - risk attitude

- One choice at a time

- Price list (Holt and Laury, 2002)

Table 1-The Ten Paired Lottery-Choice Decisions with Low Payoffs

| Option A | Option B | Expected payoff <br> difference |
| :--- | :---: | :---: |
| $1 / 10$ of $\$ 2.00,9 / 10$ of $\$ 1.60$ | $1 / 10$ of $\$ 3.85,9 / 10$ of $\$ 0.10$ | $\$ 1.17$ |
| $2 / 10$ of $\$ 2.00,8 / 10$ of $\$ 1.60$ | $2 / 10$ of $\$ 3.85,8 / 10$ of $\$ 0.10$ | $\$ 0.83$ |
| $3 / 10$ of $\$ 2.00,7 / 10$ of $\$ 1.60$ | $3 / 10$ of $\$ 3.85,7 / 10$ of $\$ 0.10$ | $\$ 0.50$ |
| $4 / 10$ of $\$ 2.00,6 / 10$ of $\$ 1.60$ | $4 / 10$ of $\$ 3.85,6 / 10$ of $\$ 0.10$ | $\$ 0.16$ |
| $5 / 10$ of $\$ 2.00,5 / 10$ of $\$ 1.60$ | $5 / 10$ of $\$ 3.85,5 / 10$ of $\$ 0.10$ | $-\$ 0.18$ |
| $6 / 10$ of $\$ 2.00,4 / 10$ of $\$ 1.60$ | $6 / 10$ of $\$ 3.85,4 / 10$ of $\$ 0.10$ | $-\$ 0.51$ |
| $7 / 10$ of $\$ 2.00,3 / 10$ of $\$ 1.60$ | $7 / 10$ of $\$ 3.85,3 / 10$ of $\$ 0.10$ | $-\$ 0.85$ |
| $8 / 10$ of $\$ 2.00,2 / 10$ of $\$ 1.60$ | $8 / 10$ of $\$ 3.85,2 / 10$ of $\$ 0.10$ | $-\$ 1.18$ |
| $9 / 10$ of $\$ 2.00,1 / 10$ of $\$ 1.60$ | $9 / 10$ of $\$ 3.85,1 / 10$ of $\$ 0.10$ | $-\$ 1.52$ |
| $10 / 10$ of $\$ 2.00,0 / 10$ of $\$ 1.60$ | $10 / 10$ of $\$ 3.85,0 / 10$ of $\$ 0.10$ | $-\$ 1.85$ |

- Price list (Holt and Laury, 2002)

Table 1-The Ten Paired Lottery-Choice Decisions with Low Payoffs

| Option A | Option B | Expected payoff <br> difference |
| :--- | :---: | :---: |
| $1 / 10$ of $\$ 2.00,9 / 10$ of $\$ 1.60$ | $1 / 10$ of $\$ 3.85,9 / 10$ of $\$ 0.10$ | $\$ 1.17$ |
| $2 / 10$ of $\$ 2.00,8 / 10$ of $\$ 1.60$ | $2 / 10$ of $\$ 3.85,8 / 10$ of $\$ 0.10$ | $\$ 0.83$ |
| $3 / 10$ of $\$ 2.00,7 / 10$ of $\$ 1.60$ | $3 / 10$ of $\$ 3.85,7 / 10$ of $\$ 0.10$ | $\$ 0.50$ |
| $4 / 10$ of $\$ 2.00,6 / 10$ of $\$ 1.60$ | $4 / 10$ of $\$ 3.85,6 / 10$ of $\$ 0.10$ | $\$ 0.16$ |
| $5 / 10$ of $\$ 2.00,5 / 10$ of $\$ 1.60$ | $5 / 10$ of $\$ 3.85,5 / 10$ of $\$ 0.10$ | $-\$ 0.18$ |
| $6 / 10$ of $\$ 2.00,4 / 10$ of $\$ 1.60$ | $6 / 10$ of $\$ 3.85,4 / 10$ of $\$ 0.10$ | $-\$ 0.51$ |
| $7 / 10$ of $\$ 2.00,3 / 10$ of $\$ 1.60$ | $7 / 10$ of $\$ 3.85,3 / 10$ of $\$ 0.10$ | $-\$ 0.85$ |
| $8 / 10$ of $\$ 2.00,2 / 10$ of $\$ 1.60$ | $8 / 10$ of $\$ 3.85,2 / 10$ of $\$ 0.10$ | $-\$ 1.18$ |
| $9 / 10$ of $\$ 2.00,1 / 10$ of $\$ 1.60$ | $9 / 10$ of $\$ 3.85,1 / 10$ of $\$ 0.10$ | $-\$ 1.52$ |
| $10 / 10$ of $\$ 2.00,0 / 10$ of $\$ 1.60$ | $10 / 10$ of $\$ 3.85,0 / 10$ of $\$ 0.10$ | $-\$ 1.85$ |

- Potential problem: imperfect identification if individuals do not perceive probabilities objectively


## Preference measurement - subjective probabilities

- Estimation methods: Bruhin et al. 2010; Conte et al. 2011; Harrison \& Rutstrm 2009; Hey \& Orme 1994; Abler et al. 2006; Harbaugh et al. 2002; Harrison \& Rutstrm 2009; Wilcox 2015; Prelec \& Loewenstein 1998; Fox \& Poldrack 2014
- For utility-free elicitation, see Abdellaoui 2000
- Neuro evidence: Abler et al. 2006; Berns et al. 2008; Preuschoff, Bossaerts, and Quartz 2006; Tobler et al. 2008; Hsu et al. 2009
- Types of discount functions:
- Temporarily consistent chooser
- Exponential discounting
- Temporarily inconsistent chooser
- Hyperbolic discounting
- Quasihyperbolic discounting
- Types of discount functions:
- Temporarily consistent chooser
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- Measurement:

\$X sooner or \$Y later, where $\$ \mathrm{X}<\$ \mathrm{Y}$

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- Temporarily consistent chooser
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- Hyperbolic discounting
- Quasihyperbolic discounting
- Measurement:
\$X sooner or \$Y later, where $\$ \mathrm{X}<\$ \mathrm{Y}$
- IMPORTANT: needs to be estimated jointly with utility curvature
- Types of discount functions:
- Temporarily consistent chooser
- Exponential discounting
- Temporarily inconsistent chooser
- Hyperbolic discounting
- Quasihyperbolic discounting
- Measurement:
$\$ \mathrm{X}$ sooner or $\$ \mathrm{Y}$ later, where $\$ \mathrm{X}<\$ \mathrm{Y}$
- IMPORTANT: needs to be estimated jointly with utility curvature
- Suppose you find that something makes people choose the sooner reward more often
- Types of discount functions:
- Temporarily consistent chooser
- Exponential discounting
- Temporarily inconsistent chooser
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- Measurement:
$\$ \mathrm{X}$ sooner or $\$ \mathrm{Y}$ later, where $\$ \mathrm{X}<\$ \mathrm{Y}$
- IMPORTANT: needs to be estimated jointly with utility curvature
- Suppose you find that something makes people choose the sooner reward more often
- Something makes people more impatient, or
- Types of discount functions:
- Temporarily consistent chooser
- Exponential discounting
- Temporarily inconsistent chooser
- Hyperbolic discounting
- Quasihyperbolic discounting
- Measurement:

$$
\$ X \text { sooner or } \$ Y \text { later, where } \$ X<\$ Y
$$

- IMPORTANT: needs to be estimated jointly with utility curvature
- Suppose you find that something makes people choose the sooner reward more often
- Something makes people more impatient, or
- Something changes utility curvature (risk attitude) so that $\frac{u(X)}{u(Y)}$ increased
- Types of discount functions:
- Temporarily consistent chooser
- Exponential discounting
- Temporarily inconsistent chooser
- Hyperbolic discounting
- Quasihyperbolic discounting
- Measurement:

$$
\$ X \text { sooner or } \$ Y \text { later, where } \$ X<\$ Y
$$

- IMPORTANT: needs to be estimated jointly with utility curvature
- Suppose you find that something makes people choose the sooner reward more often
- Something makes people more impatient, or
- Something changes utility curvature (risk attitude) so that $\frac{u(X)}{u(Y)}$ increased
- Useful reference:
- Cheung S. (2016) Recent developments in the experimental elicitation of time preference J Behav Exp Finance, Vol 11 : 1-8
- The most commonly used utility specification:

$$
U(x)= \begin{cases}u_{g}(x) & \text { if } x \geq 0 \\ \lambda u_{l}(x) & \text { if } x<0\end{cases}
$$

where $\lambda$ - loss aversion

- Estimating $\lambda$ requires:
- : Gamble certainty equivalent / utility curvature in gains
- : Gamble certainty equivalent / utility curvature in losses
- : Mixed (gain-loss) gambles to estimate loss aversion
- Evidence on $\lambda$ is quite messy


## Axiomatic approach in neuroeconomics

Axiomatic approach in neuroeconomics

## Axiomatic approach in neuroeconomics

- Caplin, Dean, Glimcher and Rutledge used revealed preference approach to study dopamine
- Dopamine plays crucial role in behaviour (neurotransmitter $=$ carries information form one cell to another)
- Dopaminergic reward prediction error (RPE) hypothesis: neurons that contain dopamine release it in proportion to: experienced reward-predicted reward
- H: the role of dopamine is to update the value attached to options
- Problems:
- data consistent with other hypothesis ("incentive salience", "attention switching", "surprise")
- RPE similar to early economic choice theory: unobservable reward mediates relationship between dopamine, stimuli and choice
- Goal: identify whether the dopamine system encodes RPE from the observables


## Axiomatic approach in neuroeconomics

- A1: Ranking of different prizes is independent of the lottery that prizes are received from
- A2: Ranking of lotteries must be independent of the prizes received from those lotteries
- A3: If prize is fully anticipated then dopamine activity has to be independent of what the prize is



## Axiomatic approach in neuroeconomics

## Theorem

The three axioms above are necessary and sufficient for the RPE model.

- Note: this does not imply that RPE model is the only one that satisfies the three axioms


## Axiomatic approach in neuroeconomics

- Rutledge et al. (2010) tested the RPE hypothesis using these axioms
- Neural activity in striatum, medial prefrontal cortex, amygdala and posterior cingulate cortex is consistent with the RPE model
- Activity in the anterior insula falsifies the axiomatic model of RPE
- For other example, see Steverson, Brandenburger and Glimcher (2016)


## THE END

